



MAYCLY the Trilogy: Part one-Two Altered Worlds

<p>Q1: What was the name of Iona's home town? <input type="checkbox"/> Ethelwynne <input type="checkbox"/> Meekersshade Corners <input type="checkbox"/> Bee Creek <input type="checkbox"/> Baynooth</p>
<p>Q2: What frustrates Iona wishing Cole were there to fix it? <input type="checkbox"/> Her Hair Brush <input type="checkbox"/> The Door Knob <input type="checkbox"/> The Garage Door <input type="checkbox"/> Her Mirror</p>
<p>Q3: What was in the basket on Iona's porch? <input type="checkbox"/> A Baby Boy <input type="checkbox"/> A Baby Girl <input type="checkbox"/> Fruits and Vegetables <input type="checkbox"/> A Puppy</p>
<p>Q4: What did The Man Behind The Dumpster give to Iona? <input type="checkbox"/> A Place to Stay <input type="checkbox"/> A New Car <input type="checkbox"/> A Cell Phone <input type="checkbox"/> A Video Game</p>
<p>Q5: What symbol was painted on the door so that Iona knew this was someone who needed her kindness? <input type="checkbox"/> A Kitten <input type="checkbox"/> A Bird <input type="checkbox"/> A Bunch of Grapes <input type="checkbox"/> A Small Purple Rose</p>
<p>Q6: SUL is the acronym for? <input type="checkbox"/> Snake of Unending Lies <input type="checkbox"/> Shiny Ultraviolet Light <input type="checkbox"/> Sorcerer of Unequivocal Leadership <input type="checkbox"/> Sorcerer of Ultimate Legend</p>
<p>Q7: Who was the first chukkonette brought from the birthing waters to Ensio and Rachana? <input type="checkbox"/> Marlen <input type="checkbox"/> Charleo <input type="checkbox"/> Keegan <input type="checkbox"/> Artie</p>
<p>Q8: Only two of these exist on MAYCLY. They guard the sealed door on the Tree of Breathing and Being. What are they? <input type="checkbox"/> Equinarchs <input type="checkbox"/> Sprites <input type="checkbox"/> Spitting Beetles <input type="checkbox"/> Curly-horned Mardots</p>
<p>Q9: What was in Iona's brown paper bag she kept hidden in her suitcase? <input type="checkbox"/> Ribbons <input type="checkbox"/> Candy <input type="checkbox"/> Family Photos <input type="checkbox"/> Love Letters from Cole</p>
<p>Q 10: What item does the stranger, in her apartment, place on Iona's night stand? <input type="checkbox"/> A Dream Decanter <input type="checkbox"/> A Dream Bowl <input type="checkbox"/> A Dream Jar <input type="checkbox"/> A Dream Catcher</p>
<p>Q11: What kind of shop does Charleo's friend Jobi own? <input type="checkbox"/> A Pet Shop <input type="checkbox"/> A Plate Shop <input type="checkbox"/> A Pickle Shop <input type="checkbox"/> A Pipe Shop</p>
<p>Q12: Who is the chief Sprite? <input type="checkbox"/> Jit <input type="checkbox"/> Giddy <input type="checkbox"/> Bopper <input type="checkbox"/> Maggie</p>
<p>Q13: What three things brought about evil and overtook Tarnnin? <input type="checkbox"/> Jealousy, Greed, Pride <input type="checkbox"/> Fear, Sadness, Loneliness <input type="checkbox"/> Lying, Cheating, Stealing <input type="checkbox"/> Bitterness, Anger, Blame</p>
<p>Q14: For the first time _____ tried to defeat Him (SUL) and his plan; <input type="checkbox"/> Tarnnin <input type="checkbox"/> Doubt <input type="checkbox"/> Evil Animals <input type="checkbox"/> Falling Boulders</p>

Q15: What was the land called before it became Targrum? <input type="checkbox"/> Midland Terrain <input type="checkbox"/> Bailiwick <input type="checkbox"/> Tahqrusalom <input type="checkbox"/> Spring Meadows
Q16: A favorite tactic of Tarnnin's followers (when on Earth) was to sneak up invisibly behind SUL trusting humans and ... <input type="checkbox"/> Trip them <input type="checkbox"/> Pull their hair <input type="checkbox"/> whisper ridiculous falsehoods <input type="checkbox"/> Push them
Q17: What did Tarnnin command select ethereals to take hostage and steal? <input type="checkbox"/> Mandibleron Gryphons and Skyships <input type="checkbox"/> Phydeaux Phlyers and Taggerts <input type="checkbox"/> Rascally and The Three Suns <input type="checkbox"/> Jit and Giddy and Lavendaria
Q 18: Which ethrealian survived the gauntlet? <input type="checkbox"/> Bommyly <input type="checkbox"/> Ivan <input type="checkbox"/> Droggby <input type="checkbox"/> Reeawn
Q19: What creatures lived in the creation block that would kill anyone who entered except the thief? <input type="checkbox"/> Dragons <input type="checkbox"/> Scarvousies <input type="checkbox"/> Equinarchs <input type="checkbox"/> Spitting Beetles
Q20: Who is the thief's general? <input type="checkbox"/> Tarnnin <input type="checkbox"/> Bopper <input type="checkbox"/> The Man Behind the Dumpster <input type="checkbox"/> Lucasphair

Discussion Topics:

- Making Choices
- Values
- Boundaries

Answer Key:

Q1: Bee Creek Q2: The Door Knob Q3: A Puppy Q4: A Place to Stay Q5: A Small Purple Rose Q6: Sorcerer of Unequivocal Leadership Q7: Charleo

Q8: Curly-horned Mardots Q9: Family Photos Q10: A Dream Decanter Q11: A Pipe Shop Q12: Jit Q13: Jealousy, Greed, Pride Q14: Doubt Q15: Spring Meadows

Q16: Whisper Ridiculous Falsehoods Q17: Mandibleron Gryphons and Skyships Q18: Reeawn Q19: Scarvousies Q20: Lucasphair